DATA SHEET

Group game | TPM game

Reference : 128

Description :

The goal of TPM: Achieve maximum overall performance of the operating systems Establish an overall Maintenance and Productivity system for the entire lifetime of the installations Involve every department, in particular design and operations Involve every hierarchical level, from the directors to the operators The TPM establishes motivational means, the evolution of the curative to the preventive.Principle of the trainingAverage duration: 2 hoursBased on the idea of a car race presented in the form of the game snakes and ladders, riddled with hazards, the goal is to eliminate all the sources of dysfunction of the means of production (external and internal).- 6 operating modes are already included in the game box (code 810021) and digital animation on USB key

Benefits :

- This method allows the training of all staff.
- Intuitive training game to be played in a group.
- Training package easy to set up on site at the desired time.
- Training eligible for the training budget.
- Steps to increase productivity.

Technical specifications :

Product Name	Group game	TPM game
SKU	128
Weight (kg)	1.000000
Application	TPM, Formation